Kinematics Equations

Goal:

- to derive the four kinematics equations

If I drop a medicine ball and a tennis ball from the same height at the same time, which object will hit the ground first?

Medicine ball
They fall at the same rate

Why? Acceleration due to gravity is the same for both.

Is the force of gravity acting on the balls the same or different?

This is an example of uniform acceleration. The acceleration due to gravity is constant.

Uniform acceleration problems are a large part of physics, specifically *kinematics*. Kinematics is the study of how objects move.

To help with these calculations physicists have derived **four** uniform acceleration equations. Better known as the **kinematic equations**.

A car is traveling at 25 m/s along the highway. All of sudden the car in front slams on the brakes.

The average person has a reaction time of 0.2 seconds. The maximum deceleration that can be applied is 5.0 m/s².

How much room does the car need to safely come to a stop?

Equation 1:

$$\vec{v}_f = \vec{v}_i + \vec{a}\Delta t$$

No Dd in equation

$$\vec{a} = \frac{\vec{\Delta} \vec{v}}{\Delta t}$$

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$$\vec{a} \Delta t = \vec{v}_{\xi} - \vec{v}_{\xi}$$

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$$\vec{v}_{\xi} + \vec{a} \Delta t = \vec{v}_{\xi}$$

Equation 2:

$$\Delta \vec{d} = \frac{(\vec{v}_i + \vec{v}_f)}{2} \Delta t$$

Doc't know

$$\frac{\partial d}{\partial t} = \frac{\partial d}{\partial t}$$

$$4Vav = VitVf$$

when \bar{a} is

(onstant

Equation 3:

$$\vec{\Delta d} = \vec{v_i} \Delta t + \frac{1}{2} \vec{a} (\Delta t)^2$$

$$\Delta d = (\overrightarrow{v_i} + \overrightarrow{v_f}) Dt \quad \text{and} \quad \overrightarrow{V_p} = \overrightarrow{v_i} + \overrightarrow{\alpha} Dt$$

$$\Delta d = (\overrightarrow{v_i} + (\overrightarrow{v_i} + \overrightarrow{\alpha} Dt)) Dt$$

$$\Delta d = (2\overrightarrow{v_i} + \overrightarrow{\alpha} Dt) Dt$$

$$= 2\overrightarrow{v_i} Dt + \overrightarrow{\alpha} (Dt)^2$$

$$= \overrightarrow{v_i} Dt + \frac{1}{2} \overrightarrow{\alpha} (Dt)^2$$

Equation 3b:

$$\Delta d = v_f \Delta t - \frac{1}{2} a (\Delta t)^2$$

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$$\Delta \vec{d} = (\vec{v}_i + \vec{v}_f) \Delta t$$

$$\sum_{z} = (S \Lambda t - y \nabla t) \nabla t$$

$$= (S \Lambda t - y \nabla t) \nabla t$$

$$= (\Lambda t - q \nabla t + \Lambda t) \nabla t$$

Equation 4:

$$\vec{v}_f^2 = \vec{v}_i^2 + 2\vec{a}\Delta\vec{d}$$

Don't know Ot

$$\Delta d = (\vec{v}_i + \vec{v}_f) \Delta t$$

$$\Delta d = (\vec{v}_i + \vec{v}_f) \cdot (\vec{v}_f - \vec{v}_i)$$

$$\Delta d = -\vec{v}_i + \vec{v}_f$$

$$2 \vec{a} \Delta d = \vec{v}_f - \vec{v}_i$$

$$\vec{v}_i + \vec{v}_i \Delta \Delta d = \vec{v}_f$$

$$\vec{v}_i + \vec{v}_i \Delta \Delta d = \vec{v}_f$$

Five Uniform Acceleration Equations

$$v_f = v_i + a\Delta t$$

$$\Delta d = \frac{(v_i + v_f)}{2} \Delta t$$

$$\Delta d = v_i \Delta t + \frac{1}{2} a (\Delta t)^2$$

$$\Delta d = v_f \Delta t - \frac{1}{2} a (\Delta t)^2$$

$$v_f^2 = v_i^2 + 2a\Delta d$$

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How much room does the car need to safely come to a stop?

First 0.2sec:
uniform motion:
$$\vec{V} = \Delta \vec{d}$$

 $25 \text{ m/s} = \Delta \vec{d}$
 $\Delta \vec{d} = 25 \text{ m/s} (0.2s)$
 $= 5 \text{ m}$

Uniform acceleration.

total room needed: